

Automatic DTM and Building Footprint Extraction from Imageries and Point Clouds in Indonesia's Land Registration Drone Survey: A Roadmap Towards Reconstruction of LOD1 3D building model.

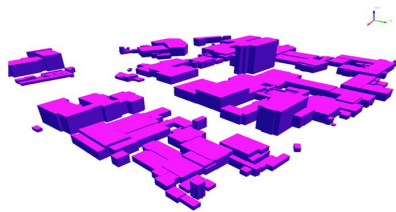
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Purnama Budi Santosa, Yulaikhah

Dept of Geodetic Engineering, UGM,
Indonesia

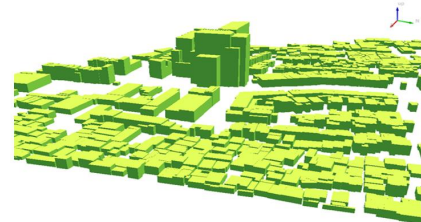
Septein Paramia Swantika

Ministry of Indonesian Agrarian
Affairs and Spatial Planning

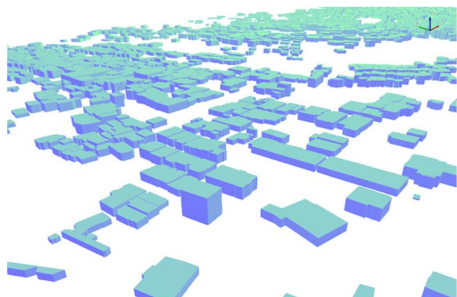
Yogyakarta (UGM campus)



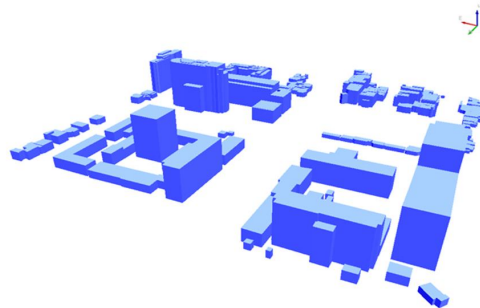
West-Java (Bogor icon)



West-Java



DKI Jakarta



West Sulawesi



East Borneo



West Java



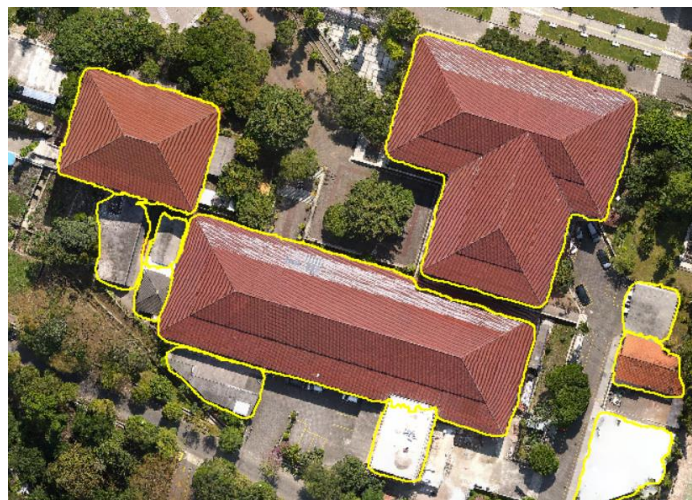
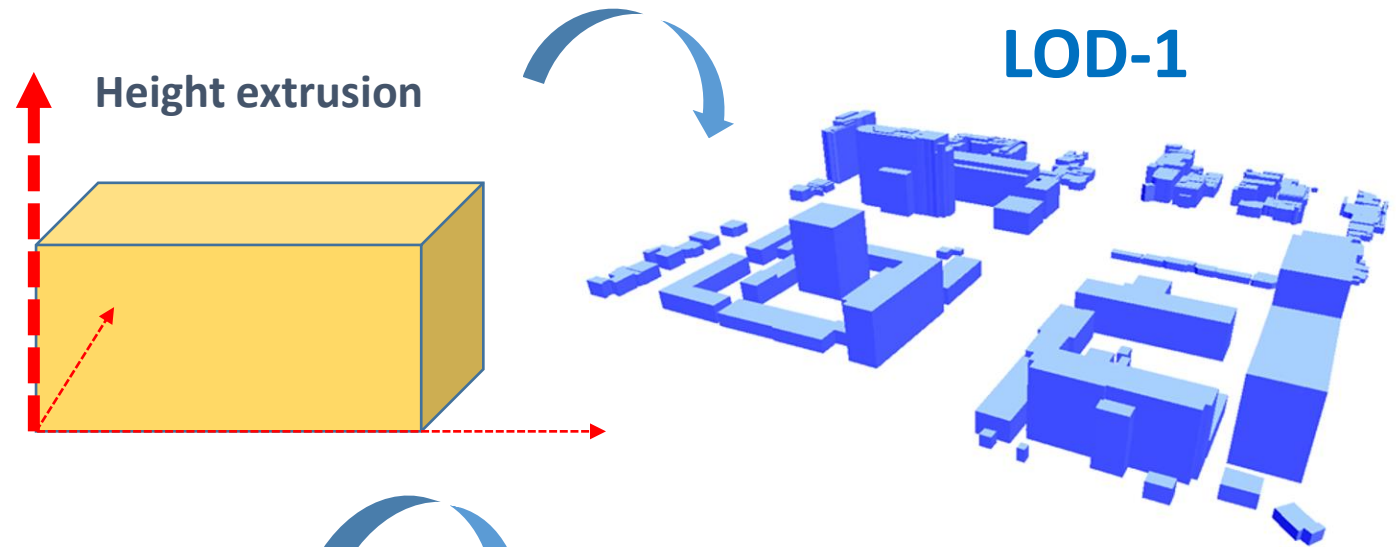
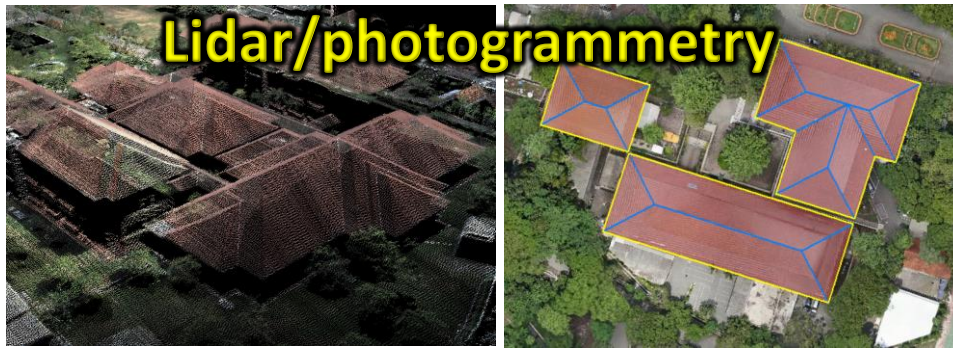
Yogyakarta



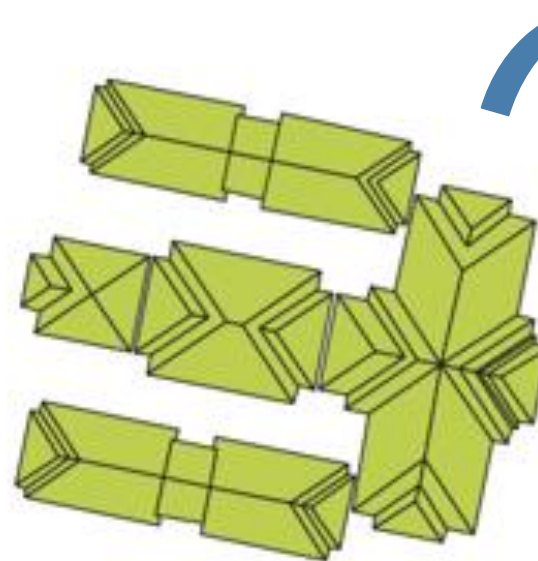
Motivation

Keywords: building footprint, ground extraction, reconstruction 3D LOD1 model

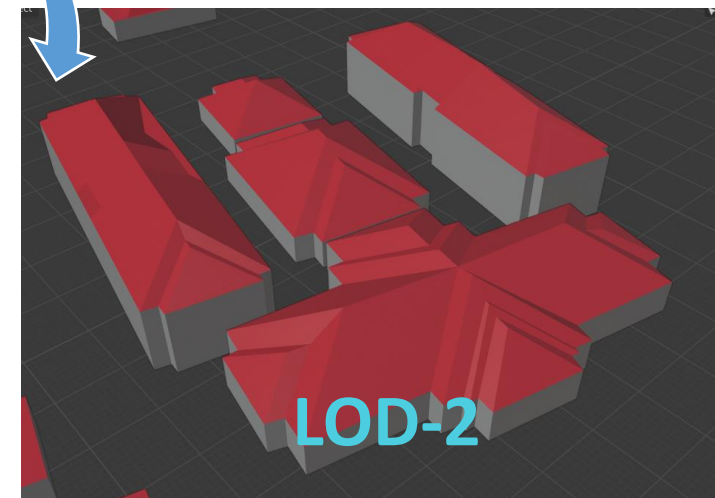
Accurately and rapidly extracting building footprint information from remote sensing imagery is an essential step for reconstructing 3D building model.



2D building footprint

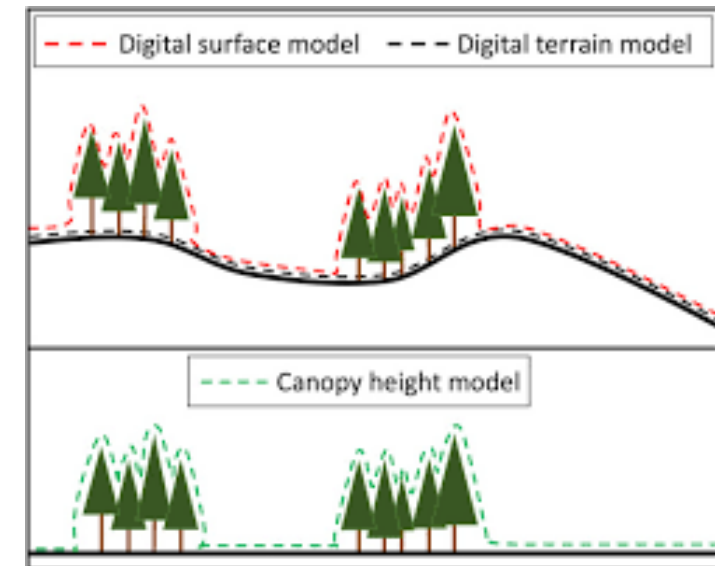
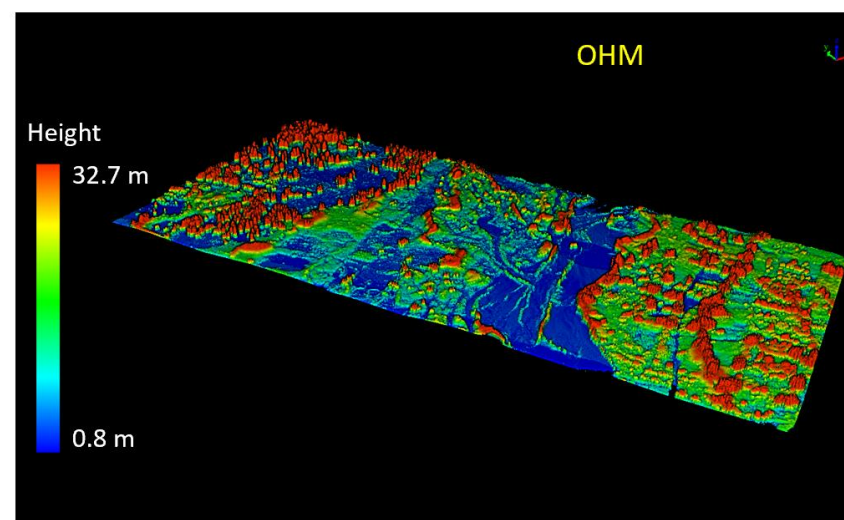
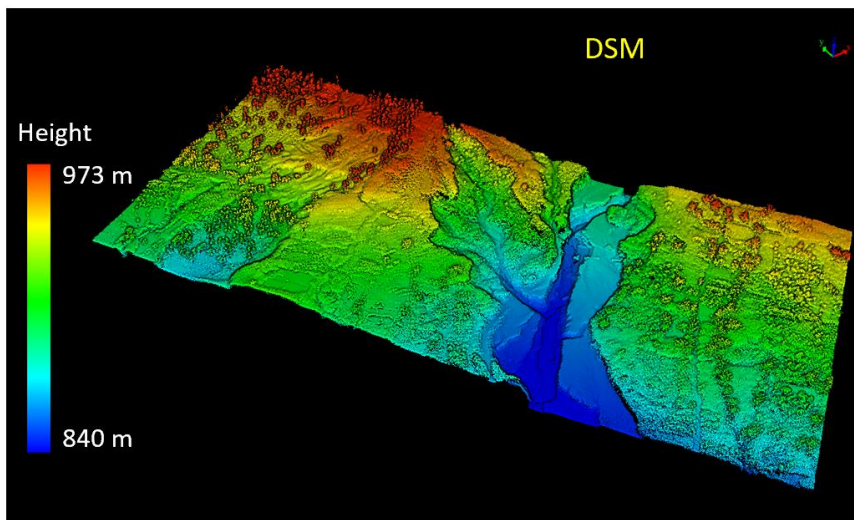
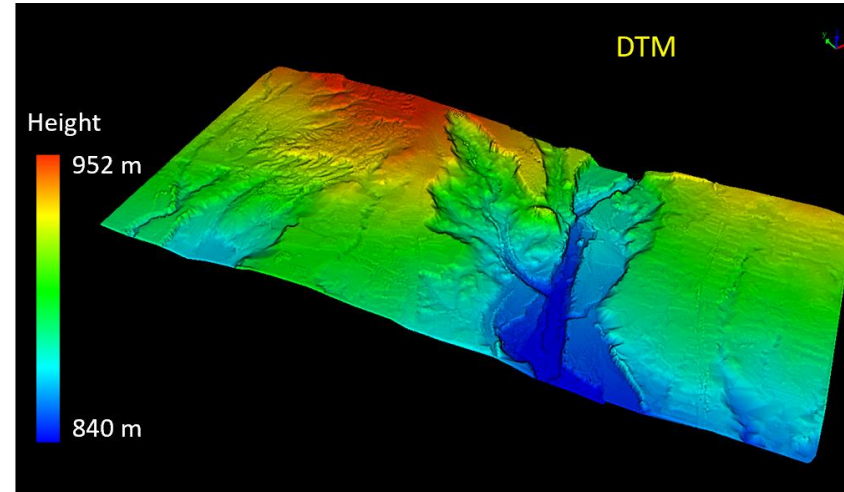
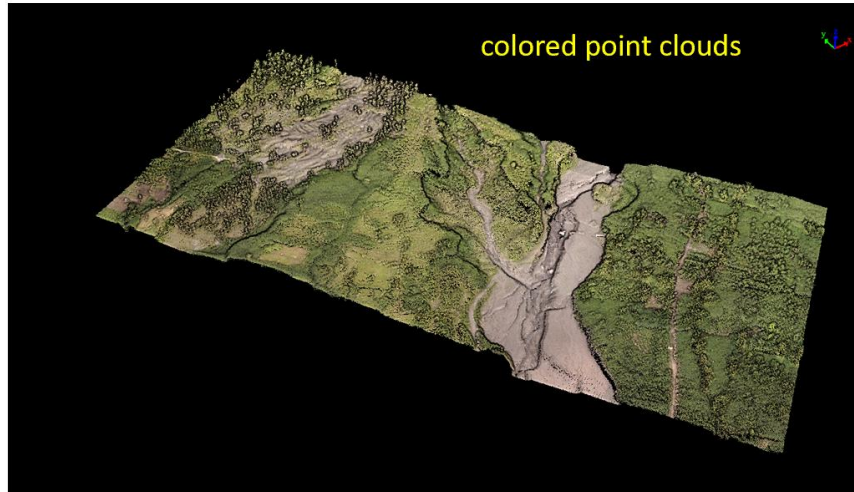


Roof Structure



Motivation

DSM and DTM are required to reconstruct 3D building model.
Object height model (OHM) : subtracting the DTM from the DSM



OHM: raster layer that maps the object height as a continuous surface

The methods to extract building footprint and ground points

Building footprint

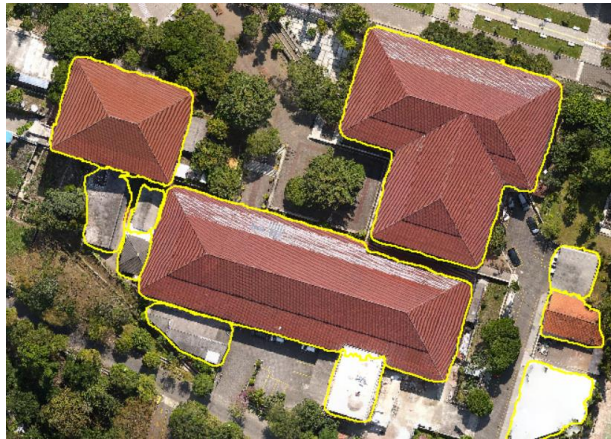


Image segmentation:

- OBIA method
- AI/deep learning



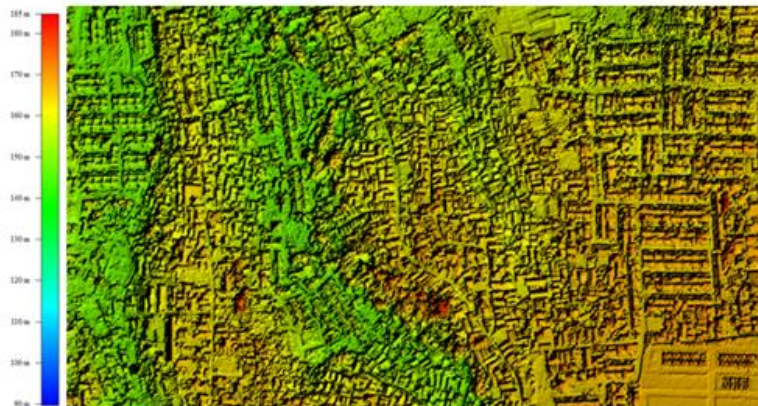
Point clouds segmentation:

AI/deep learning+DBSCAN

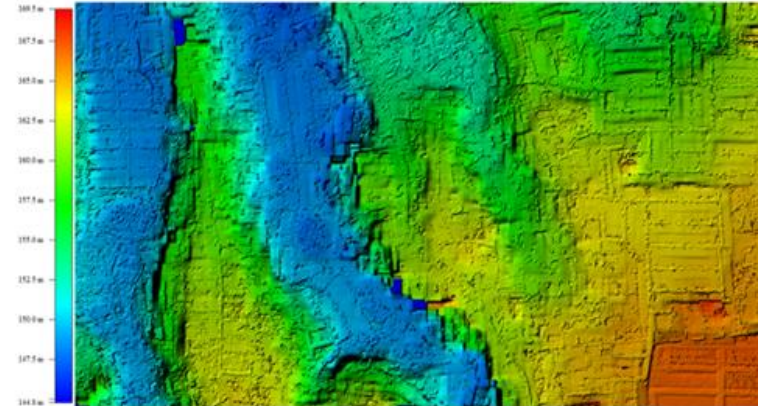


Ground extraction

DSM



DTM



- Cloth Simulation Filter
- Progressive TIN Densification,
- ML/DL Random Forest , and PointNet/ PointNet++

Experimental study utilizing AI : **Building footprint** → YOLO-v8 Deep learning with custom trained data.
Ground extraction → CNN with dynamic graph convolution (DG-CNN)

Objective & research questions

1. How to generate highly precise OHM in an automated manner.
2. Which specific AI algorithms are most appropriate for extracting building footprints within the context of Indonesia?

Ensuring the users can easily navigate and utilize those two algorithms (YOLO and CNN), we introduce **GeoCarta App** (Geospatial-Cadastre with Artificial Intelligence for Generating LOD 3D City Model).



www.geocarta.id

It comprises four interconnected steps for generating LOD1-3D model automatically.

GeoCARTA



The screenshot shows the 'Building Extraction' step of the GeoCARTA application. The interface includes a 'Model' dropdown menu set to 'YOLO', an 'Image File' input field, and a checkbox for 'Open target location when done'. A large yellow circle with the number '1' is overlaid on the bottom of the screenshot.

1
Building Footprint Extraction (YOLO)



The screenshot shows the 'Edit Building Outline' step of the GeoCARTA application. The interface includes 'Building Outline File' and 'Land Parcel File' input fields, and a checkbox for 'Open target location when done'. A large orange circle with the number '2' is overlaid on the bottom of the screenshot.

2
Editing Building Footprint (according to Land Parcels)



The screenshot shows the 'Ground Extraction' step of the GeoCARTA application. The interface includes a 'Point Cloud File (LAS File)' input field, an 'Advanced Options' section with checkboxes for 'Open target location when done' and 'Notify me when done', and a checkbox for 'Open target location when done'. A large green circle with the number '3' is overlaid on the bottom of the screenshot.

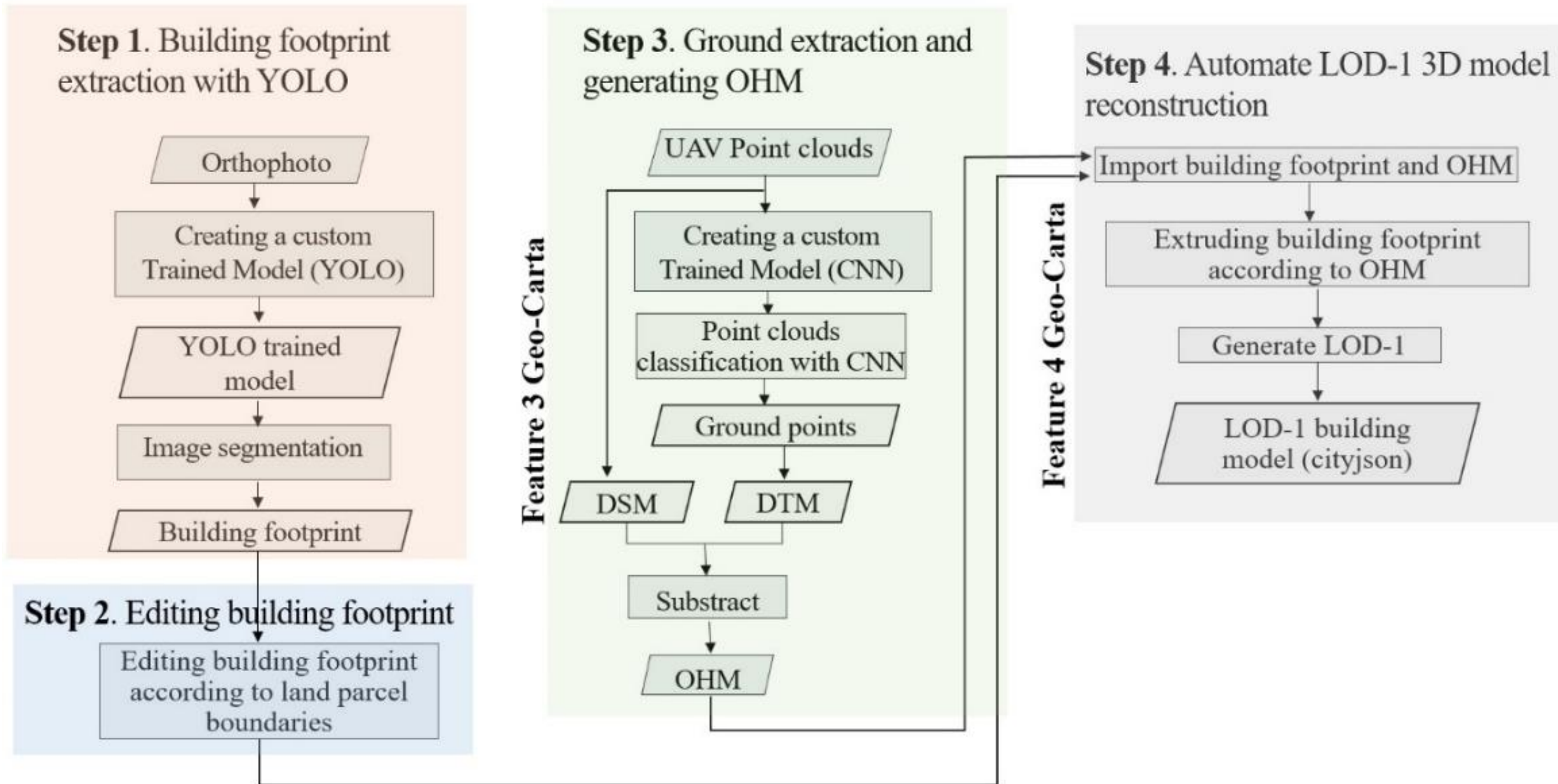
3
Ground Extraction (DTM Production With DG-CNN)



The screenshot shows the 'Generate LOD1' step of the GeoCARTA application. The interface includes an 'Input Type' dropdown menu set to 'DTM & DSM File', 'DTM File' and 'DSM File' input fields, and a 'Building Outline File' input field. A large blue circle with the number '4' is overlaid on the bottom of the screenshot.

4
3D Reconstruction of LoD1 Models

Interconnected steps for generating LOD1-3D in Geo-Carta App

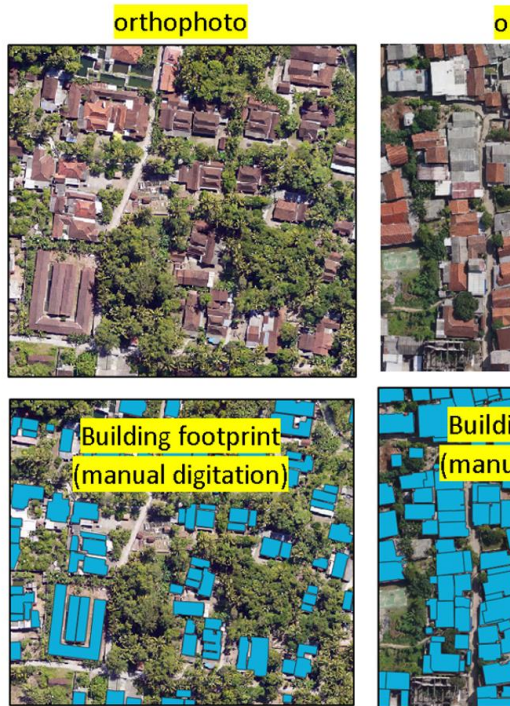


Data and method

Experimental research : six provinces in Indonesia (Papua, West Sulawesi, East Borneo, Riau, West Java, and Yogyakarta).

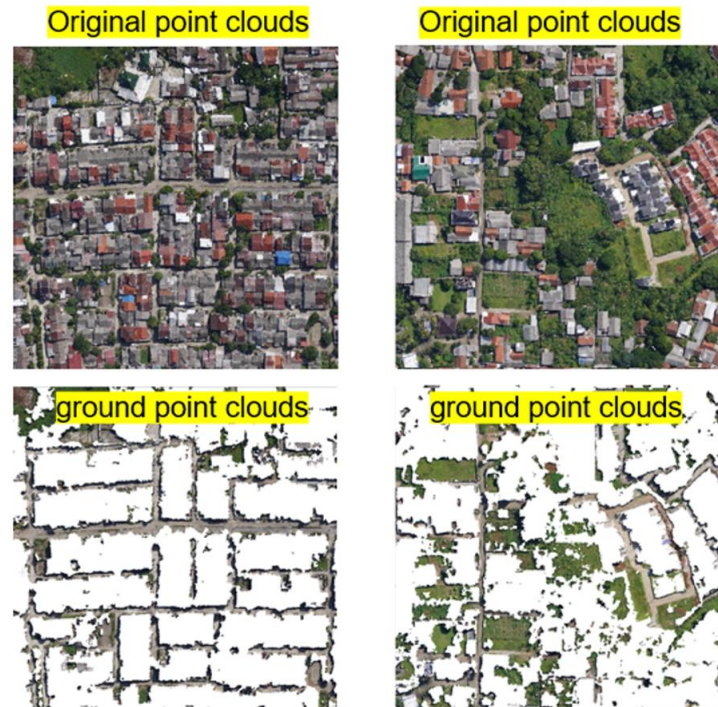
The entire images were captured by using UAV platform with the ground sampling distance of 10 cm.

(a) YOLO training sample

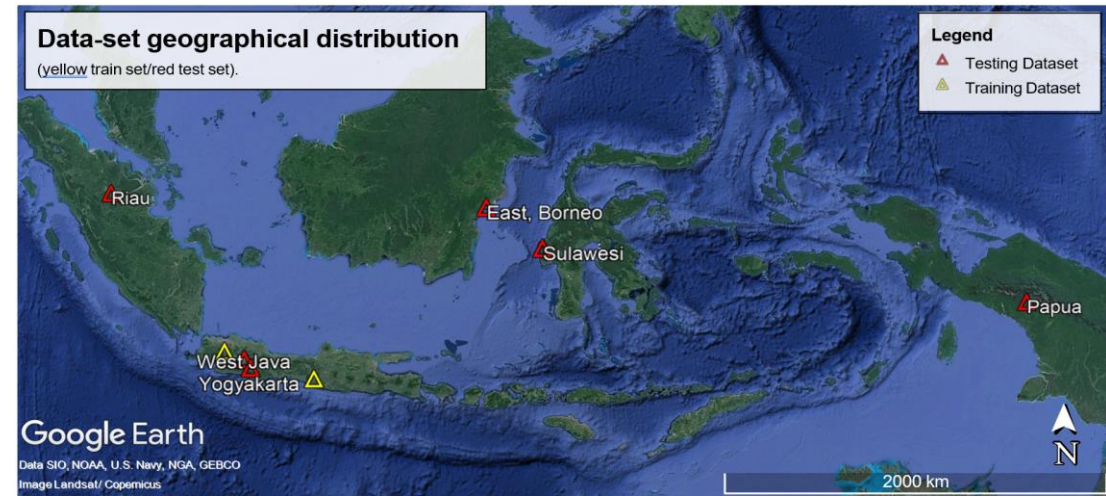


40 Ha in West Java

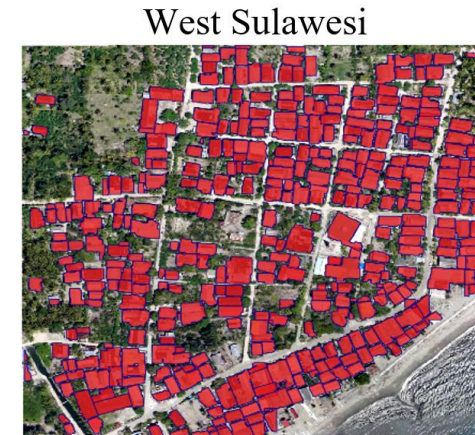
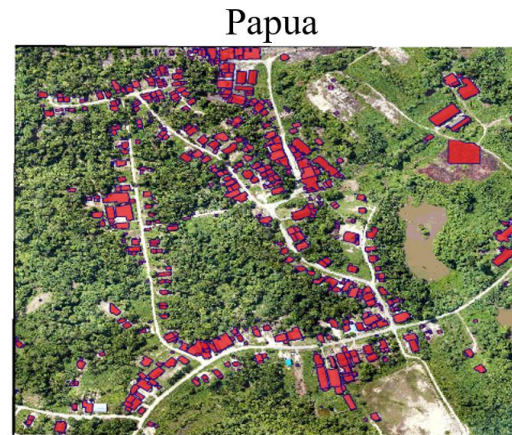
(b) DG-CNN training sample



55 Ha of urban and suburban areas in West Java and Yogyakarta



Results: building footprint



GeoCARTA could extract most of building footprints.

Still..... it fails to detect building with relatively complex/connected buildings.

Evaluate the deep learning model

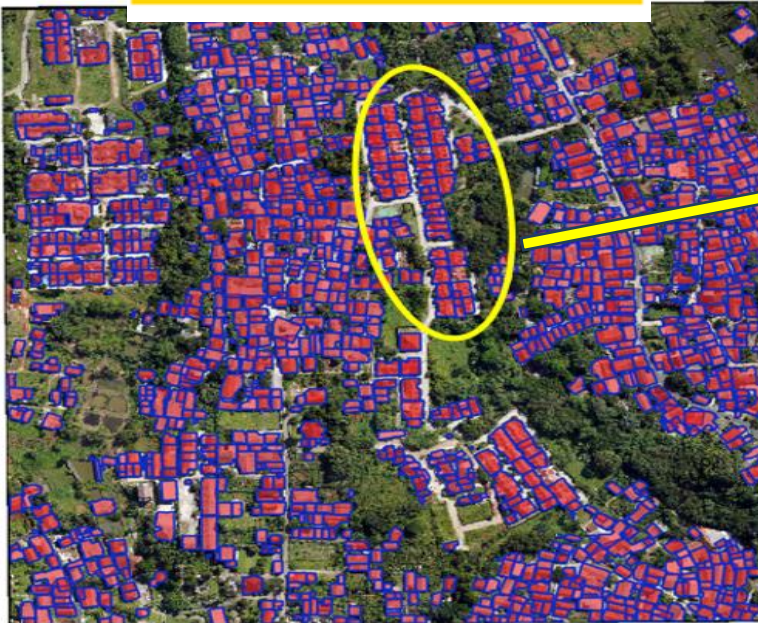
F1 score (measures a model's accuracy). It combines the precision and recall scores of a model = **93.88%**.

The **overall accuracy** as indicated that the predicted values match the actual values (ground truth) = **88.47%**.

Results: building footprint

Comparative results between Geo-Carta and **Mapflow** (a *commercial* subscription plugin in QGIS)

GeoCARTA



GeoCARTA achieves obvious improvement over Mapflow.

Mapflow



fails to detect building with relatively complex.



GeoCARTA



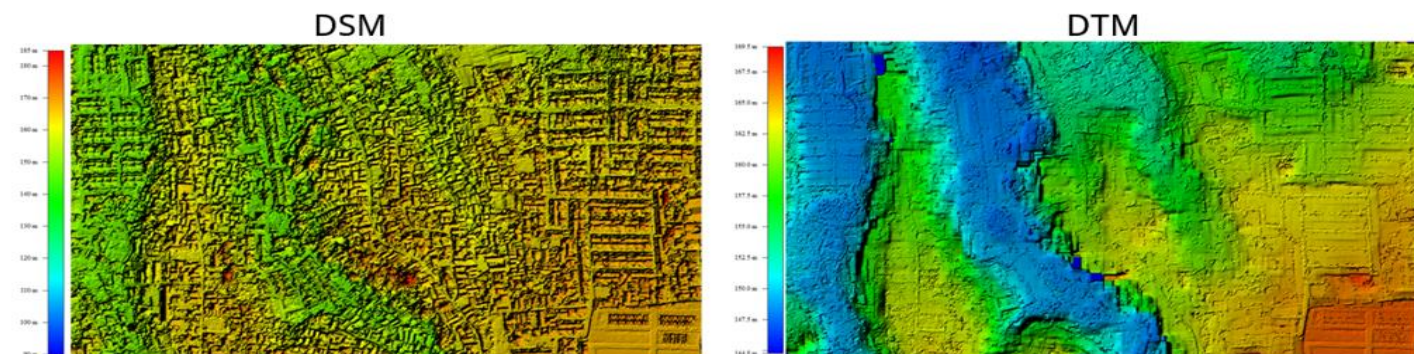
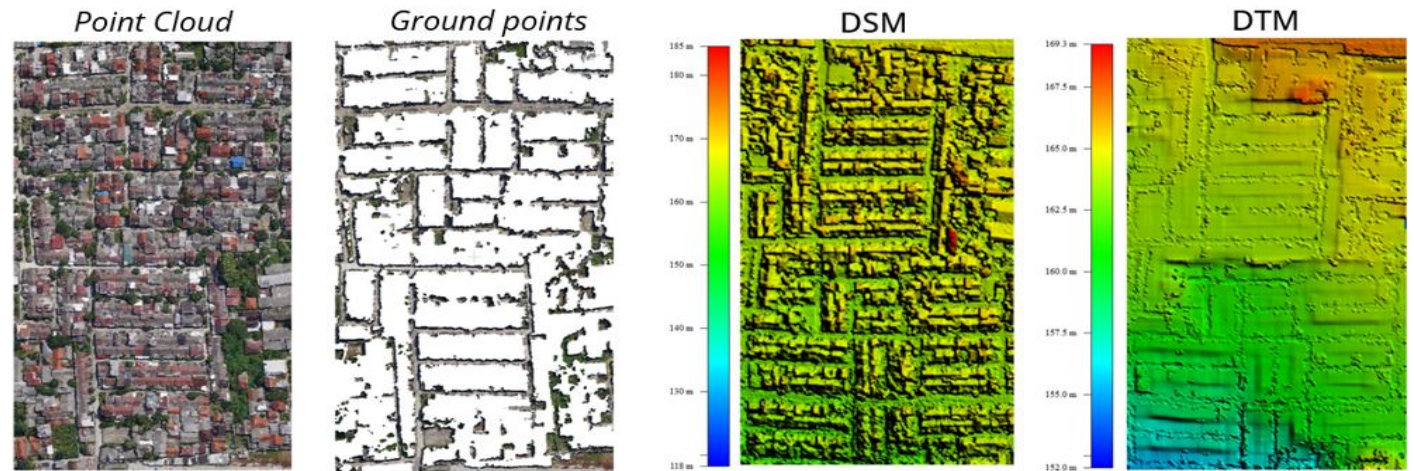
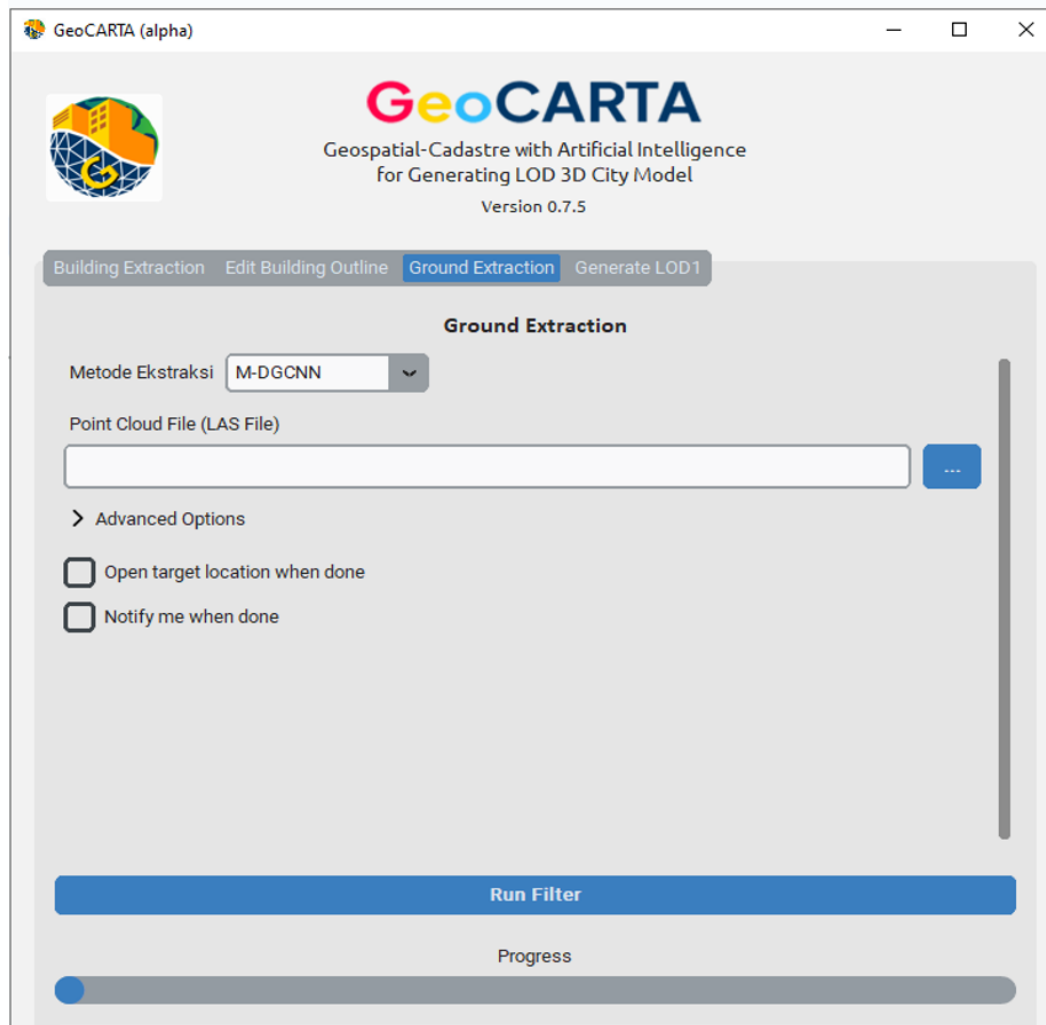
Discrepancies in orientation accuracy.



Mapflow

Results: Generated DTM

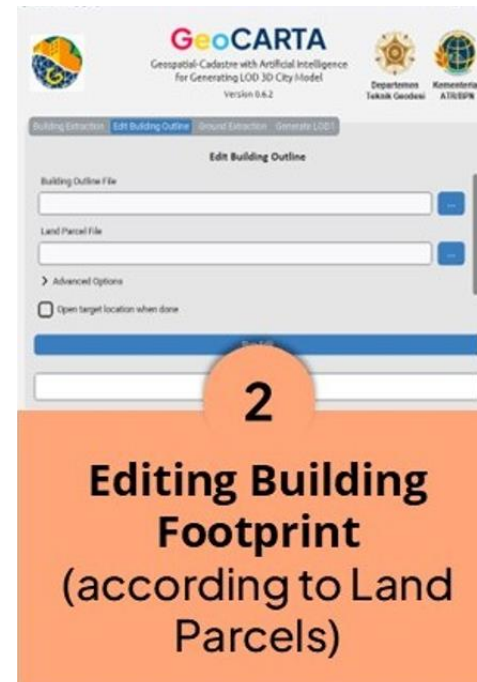
A custom DG-CNN trained model was developed for the Geo-carta App.



Intersection over union (IoU) score and overall accuracy of 0.906 and 0.969, respectively

Results: Editing tool for refining building footprint according land parcels

GeoCARTA fails to detect footprints over closed buildings and low textures (Fig a).

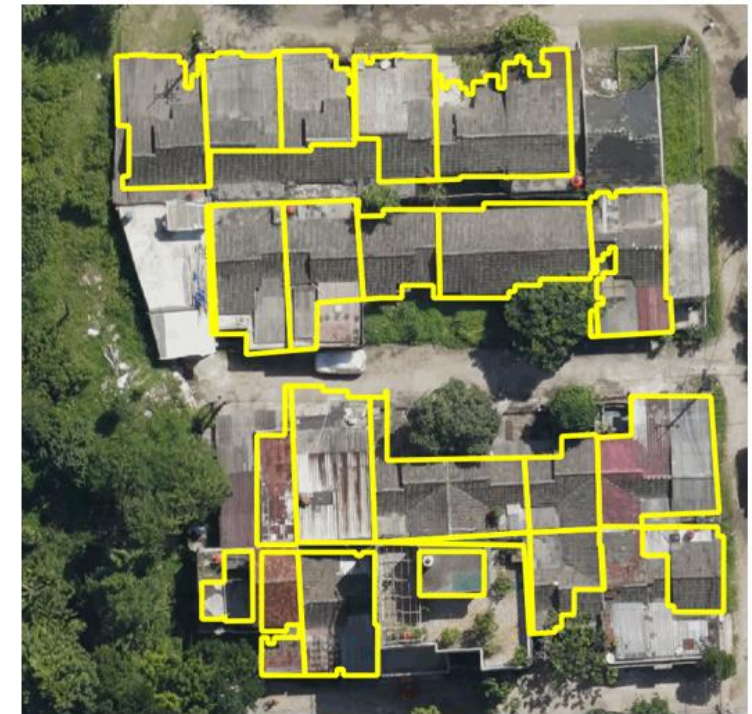


(a)



(b)

The land parcel boundary

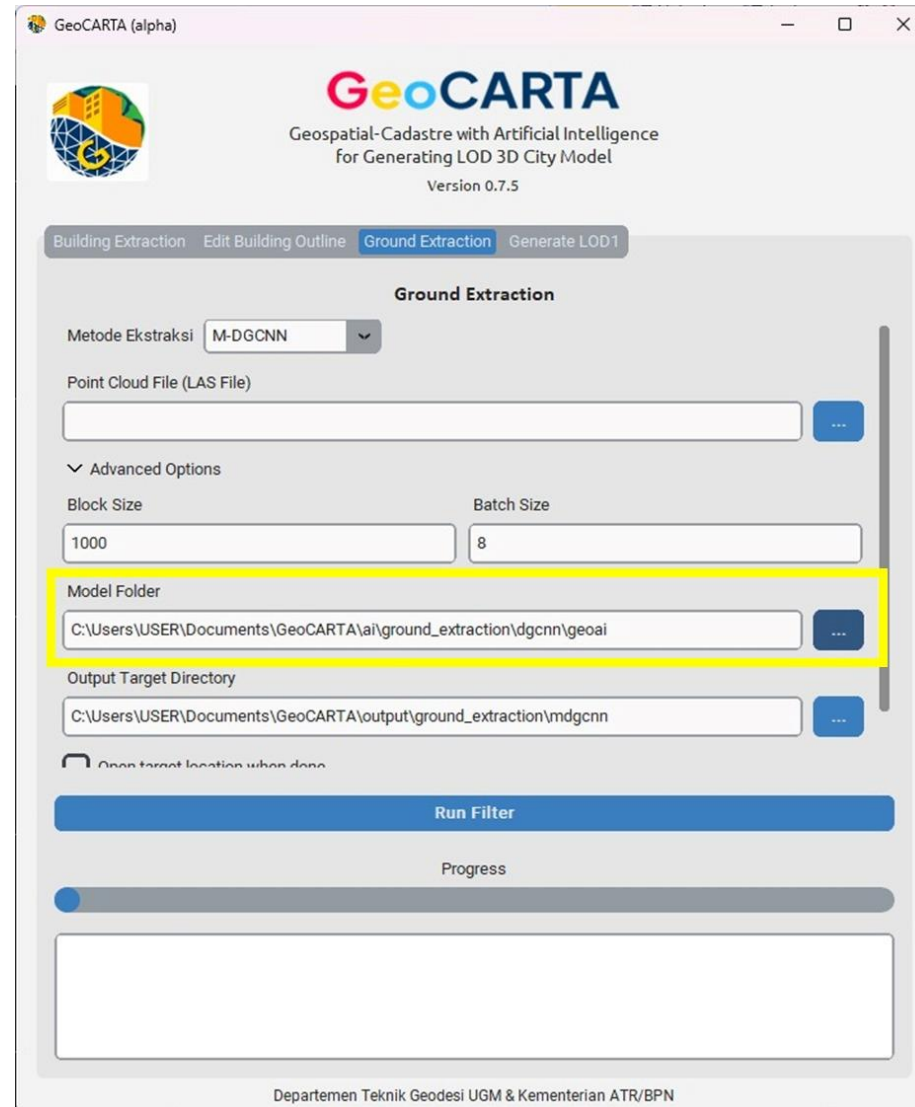
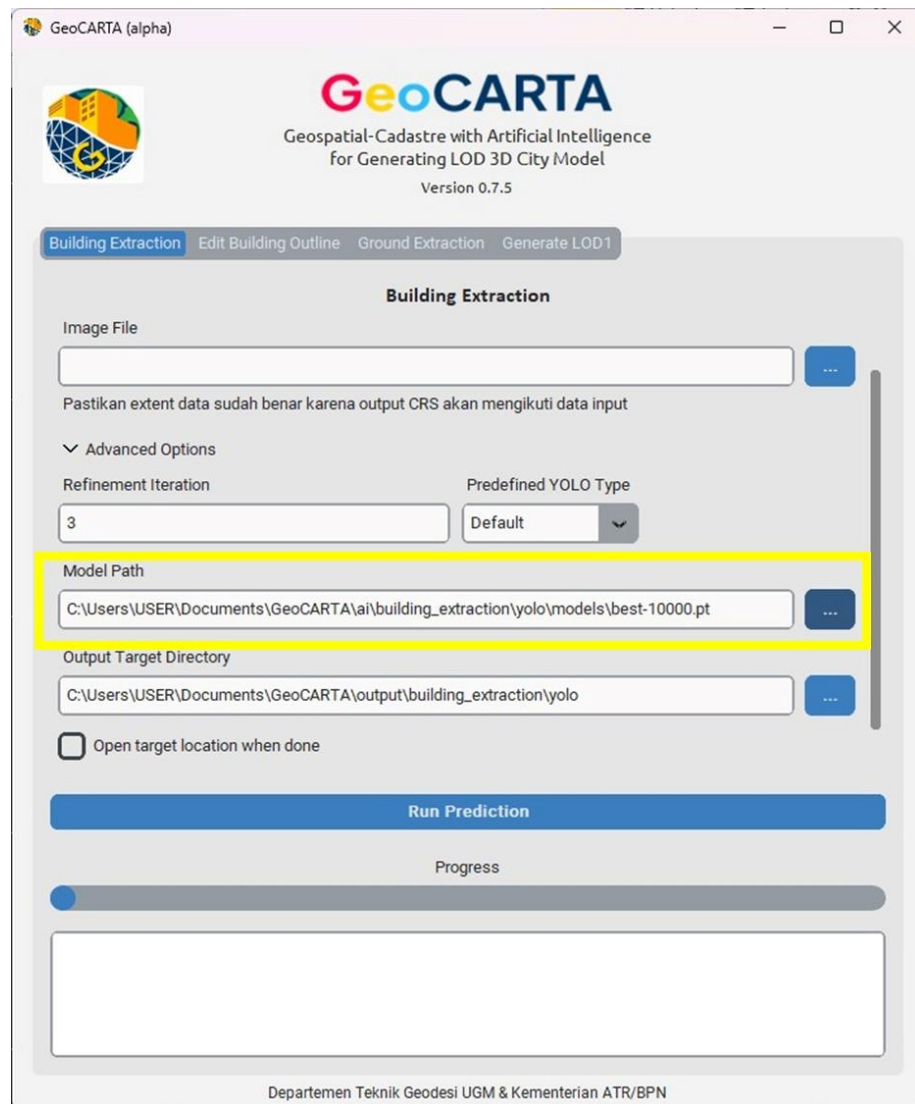


(c)

a refined footprint

Results: Geo-Carta facilitates updating the deep learning models

- **Trained model is very important.**
- It is advisable to revise and **enhance the trained model** in specific regions where it exhibits divergent characteristics relative to our model.

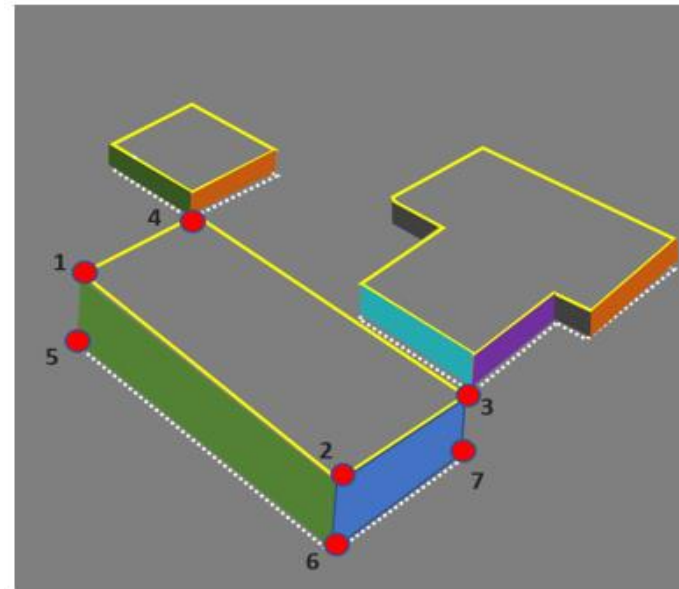


Input the new trained model file in Pytorch model format (.pt).

Results: 3D LOD1 model

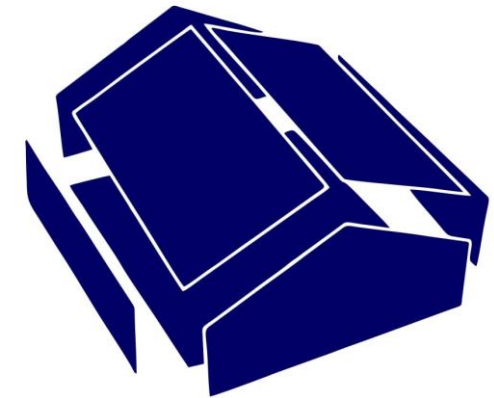
Three input data for generating 3D LOD1 model:

- Building footprint
- DSM
- DTM



Boundary Representation

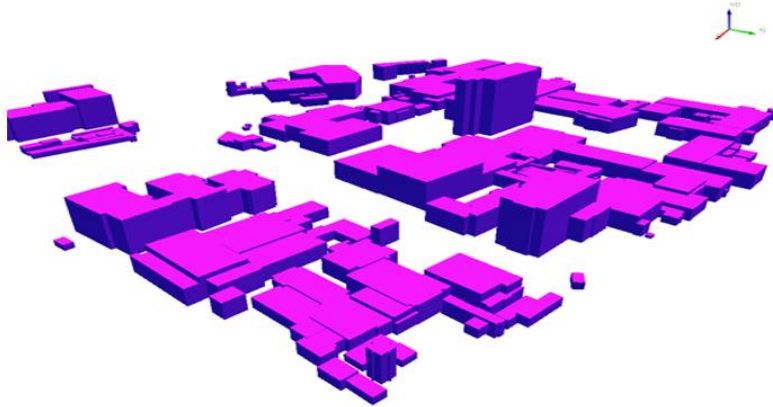
Aggregation of boundary surfaces, which enclose the body completely



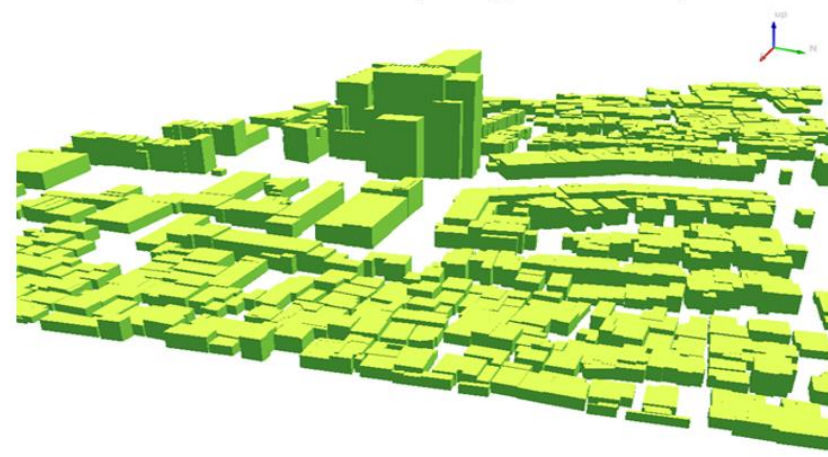
We have tested the 3D model reconstruction over four locations: Yogyakarta (UGM campus), West Java (Bogor icon building), and DKI Jakarta (Trunojoyo).

Results: 3D LOD1 model

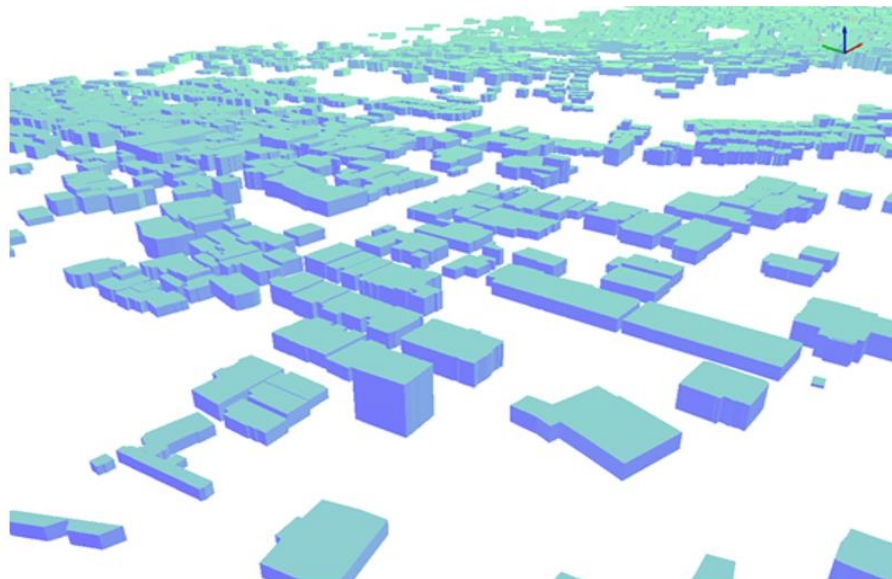
Yogyakarta (UGM campus)



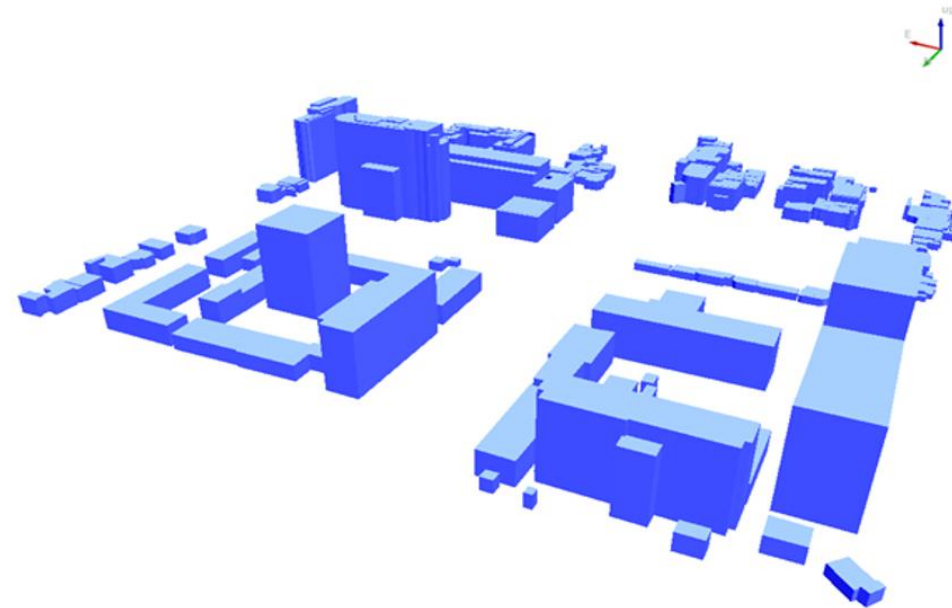
West-Java (Bogor icon)



West-Java



DKI Jakarta



Conclusions

This paper presents an automatic method for detecting building footprint, ground point extraction and 3D model in LOD-1 based on UAV orthophoto and point clouds.

1. Those steps successfully integrated into a single interface application, namely Geo-Carta through YOLO deep learning and DG-CNN algorithm.
2. The building footprint can be well recognized, however, in the dense/connected buildings/ low-textured roofs, they are not properly segmented. **Editing building footprint** with land parcel should be performed.
3. Updating the trained models with various textures/shapes/color are essential for enhancing the resulted footprint.

Future works



*Cadastre and Spatial map adjustment with spatial Computation for Automatic buiLDing dEtECTION and 3D generation